

SONIC THE COMIC

NEW
SONIC'S WORLD
STORY

SHORTY JOINS THE BIG WIGS!

NEW
STORY

DECAP ATTACK MEET BORIS!

NIGHTS PIN-UP!

PLUS

SONIC 3 Q ZONE TIPS!
ROAD RASH REVIEW!
KNUCKLES!



£1.20 • NO 90
12 NOVEMBER 1996
EVERY FORTNIGHT

UK's OFFICIAL SEGA COMIC

CONTROL ZONE

Hey, Boomers!

Stand well back - STC's smoking with first rate action!

There's two new stories this issue - Decap Attack displays more crackpot capers in Boris and the Book, while Shortfuse bursts in on the Sonic's World story, Secret Weapon.

There's a whole lotta shrinking going on with Sonic and Nack in the final part of the Tomb. Bad news for Knuckles' fans (he temporarily rides into the STC sunset after this issue), means good news for Captain Plunder followers as he's afloat again in STC 91. However, watch this space as everyone's favourite echidna will return!

Finally, back in the firing-line, the Review Zone spotlights Road Rash, there's a Claris/NiGHTS Pin-up, plus the Sonic 3 hints and tips continue in the Q Zone.

Have a safe Bonfire Night, Boomers!

M2



Megadroid

BE A COOL 'GUY'! FOLLOW THE FIREWORKS CODE!

On November 5th, fireworks will be lighting up the sky in memory of Guy Fawkes and the Gunpowder Plot to blow up Parliament back in 1605. To ensure total coolness and maximum enjoyment, STC offers the following tips.

Michael Blades,
Burnley, Lancs.
Sonic & Knuckles Hop
Tug Winner.



1. Ensure that an adult human* supervises.
2. Keep fireworks in a closed box.
3. Follow the instructions on each firework carefully.*
4. Light the tip of the firework fuse at arms length.*
5. Stand well back.
6. Never return to a firework once it has been lit.
7. Never throw fireworks.
8. Never put fireworks in your pocket.
9. Keep pets indoors.

- EDITOR: Deborah Tate
- FEATURES EDITOR: Audrey Wong
- DESIGNER: Gary Knight
- COVER ART: Carl Flint
- PRODUCTION: Sarah Colley
- CONSULTANT: Richard Burton

Published every other Wednesday by Egmont Fleetway Ltd, 25/31 Torrington Place, London WC1H 9SU. Tel: 0171 344 6400. Sonic The Comic must not be sold for more than the selling price shown on the cover. Printed in England by BPL Magazines (Colchester) Ltd, a member of The British Printing Company Ltd. Covers printed by Spottiswoode Ballyllyon Printers Ltd, Colchester. Offset printed by Pre-Press Services Ltd, Leeds. Copyright © Fleetway Editions Ltd, 1996. Copyright © Sega Enterprises Ltd, licensed by Copyright Promotions Ltd. Reproduction without permission strictly prohibited. Distributed by Seymour, Windsor House, 1270 London Road, Horbury, London SW16 4DH. Tel: 0181 679 1899 (Customer Services). Advertising: Tel: 0171 344 6411. ISSN 0969 3041.

COMPILED BY
SEGA

ChartTrack
© ELSPA

up/down RE/NEW entry • non mover

MEGA DRIVE

1	● BRIAN LARA CRICKET '96
2	● WORMS
3	↑ MICRO MACHINES 2
4	↑ FIFA SOCCER '96
5	↓ TAZ-MANIA: ESCAPE FROM MARS
6	↑ SONIC AND KNUCKLES
7	↓ TOY STORY
8	↑ STREETS OF RAGE
9	↑ MEGA BOMBERMAN
10	↓ OLYMPIC SUMMER GAMES

SATURN

1	● NEW DESTRUCTION DERBY
2	↓ ATHLETE KINGS
3	↓ LOADED
4	● NEW BUST A MOVE 2
5	↓ MORTAL KOMBAT 3
6	↓ VIRTUA COP
7	● NEW DISCOWORLD
8	↓ SEGA RALLY
9	● NEW STORY OF THOR 2
10	● NEW OLYMPIC SOCCER - ATLANTA 1996

MEGA-CD

1	● BRUTAL: PAWS OF FURY
2	↑ TOMCAT ALLEY
3	↑ SOULSTAR
4	RE ROAD AVENGER
5	RE SILPHEED
6	RE SONIC CD
7	RE POWERMONGER
8	↓ B.C. RACERS
9	↓ THUNDERHAWK
10	● EARTHWORM JIM

GAME GEAR

1	RE MICRO MACHINES 2
2	RE DYNAMITE HEADDY
3	● SONIC THE HEDGEHOG
4	↓ COLUMNS
5	RE ECCO 2: THE TIDES OF TIME
6	↓ THE LION KING
7	RE TAZ-MANIA: ESCAPE FROM MARS
8	↓ SONIC THE HEDGEHOG 2
9	RE SONIC: TRIPLE TROUBLE
10	↓ STAR TREK: GENERATIONS

SONIC AND CHAOTIX ARE ON A MISSION TO IMPRISON SUPER SONIC IN THE CENTRE OF THE BLACK ASTEROID.



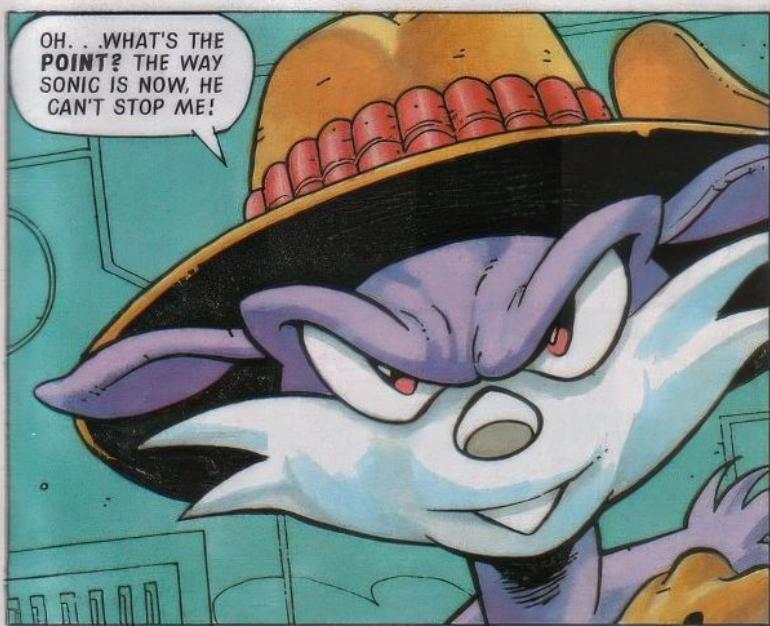
SONIC The Tomb

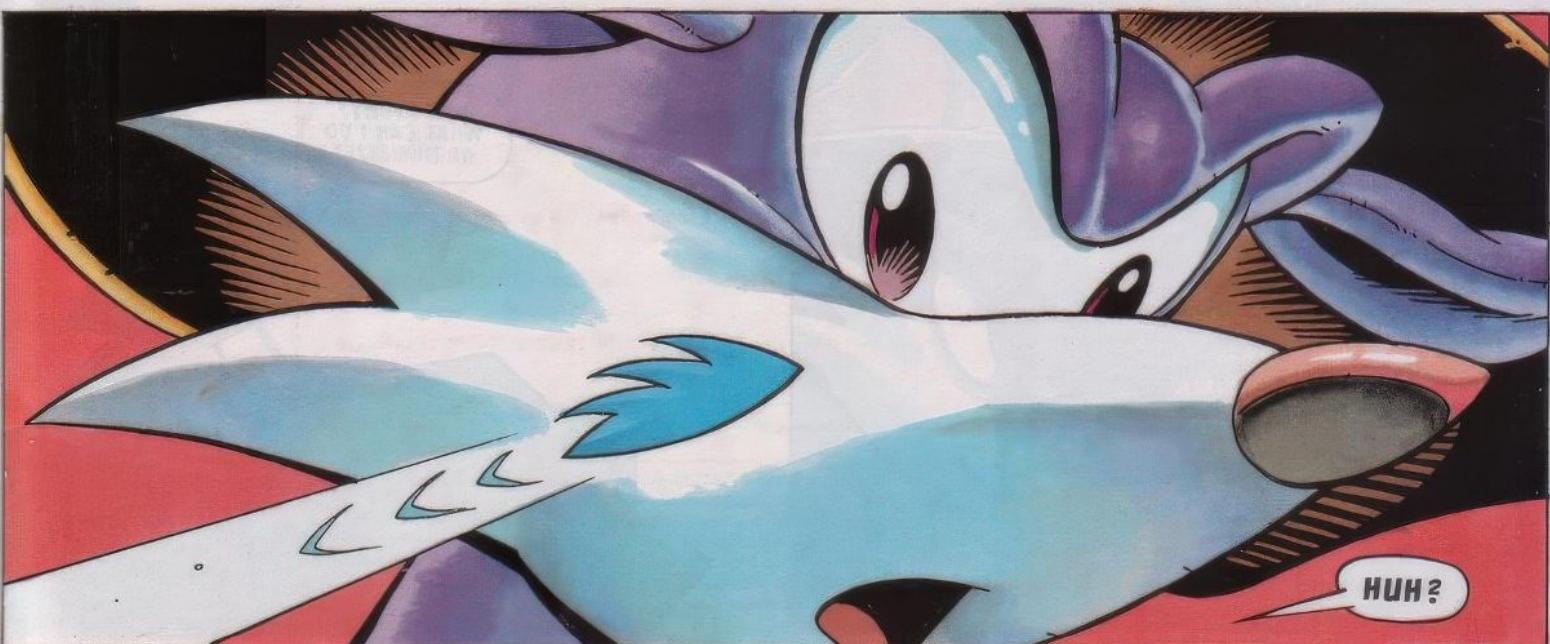
Part 2

Script: STEVE KITCHING Art: RICHARD OLSON
Coloring: STEVE WHITE Lettering: TOM FRAME

NACK THE WEASEL HAS OTHER IDEAS!

WITH THE AID OF A SHRINKING DEVICE, HE HAS REDUCED HIS ENEMIES TO MICE SIZE. ONLY ONE MANAGED TO ESCAPE BEING CAUGHT!





THWAKK!

OWW!

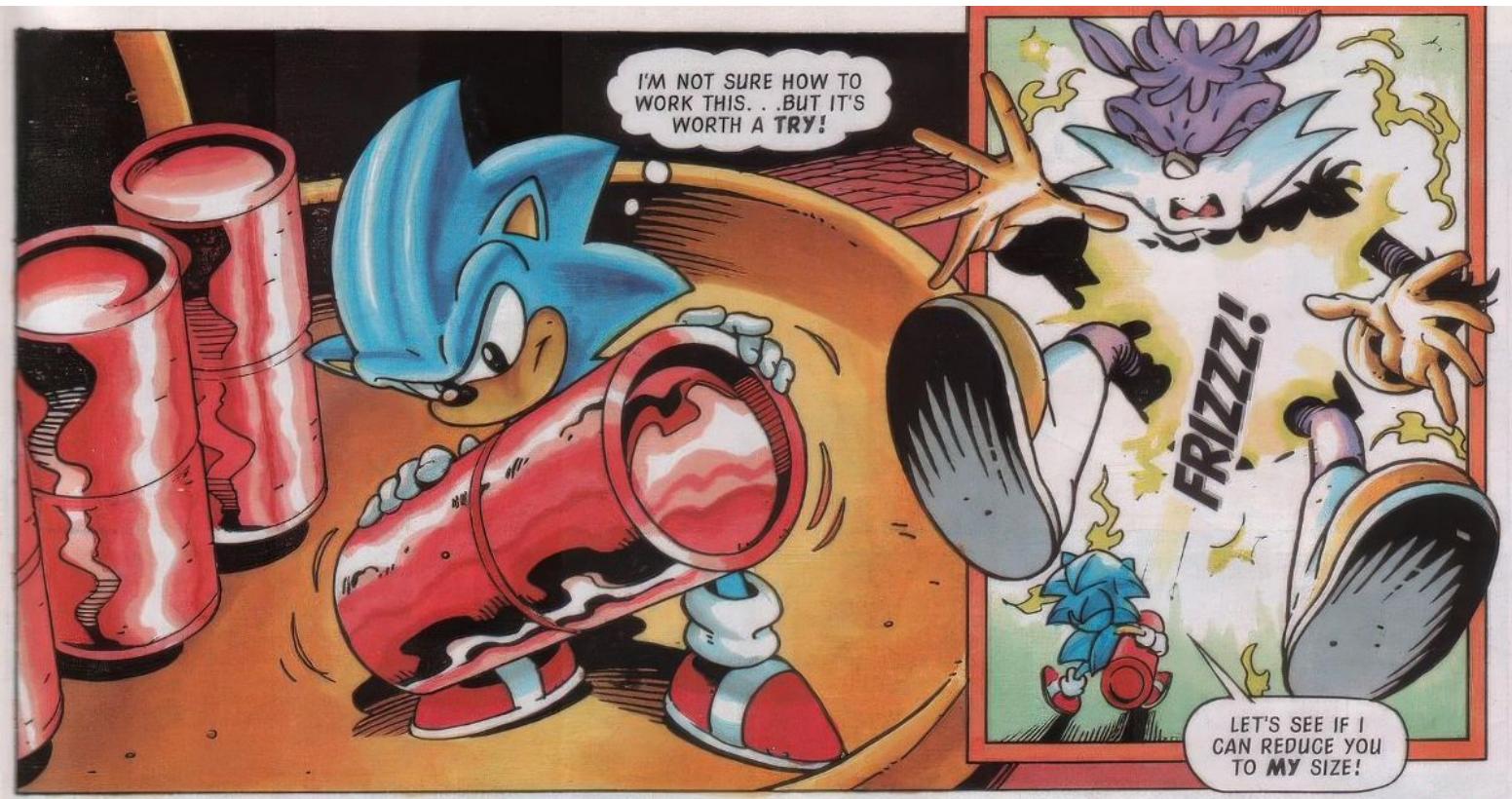
I'LL GET YOU
FOR THAT,
CREEP FACE!

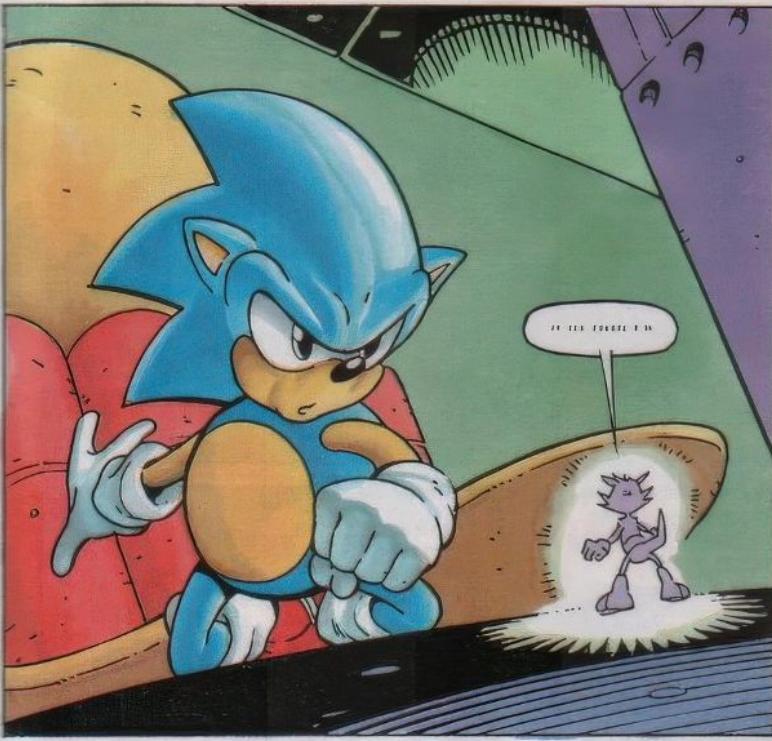
IT'S NO GOOD.
I'M NOT ONLY TINY
BUT I CAN'T GET
UP TO FULL SPEED
EITHER!

GOT TO PUT EVERYTHING
I HAVE INTO THIS!

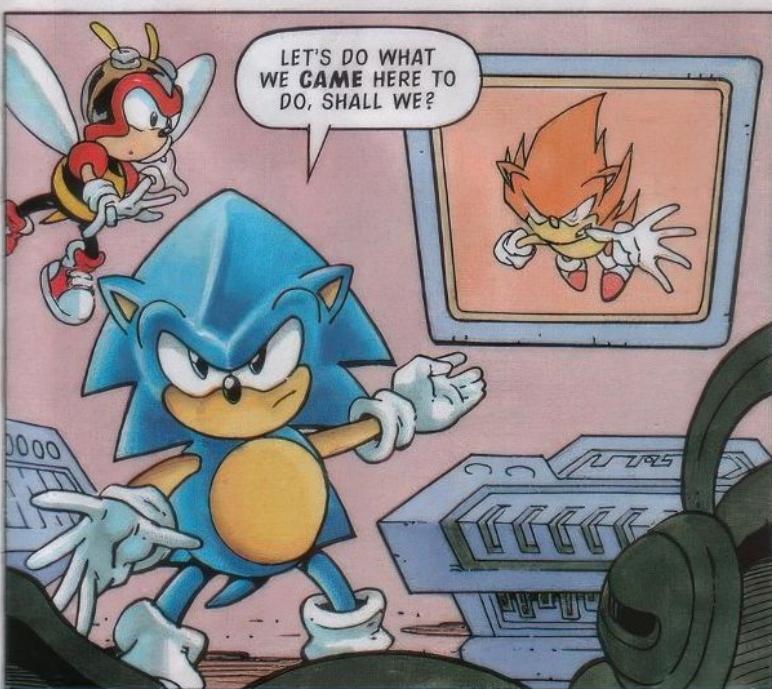
THAT'S BETTER... I'M GETTING
THE KNACK OF BEING SMALL!

HEY, THIS IS THE
THING HE USED TO
SHRINK US WITH!
I WONDER...





FINALLY, CHAOTIX ARE RELEASED AND EVERYONE IS RESTORED TO THEIR FULL SIZE.





MIGHTY,
DETONATE THE
GRAVITON
BOMB!

OKAY, VECTOR...
HERE GOES!

WHUMPF!
THAT'S THE ONLY
WAY IN, SEALED WITH
THOUSANDS OF
TONS OF RUBBLE!

THAT'LL HOLD HIM
FOR SURE! YES
INDEEDY-DIDDLY!

I HOPE
YOU'RE RIGHT,
CHARMY!

WE'VE ALL SEEN WHAT HE CAN DO, AND
IF SUPER SONIC DOES EVER ESCAPE, HE'LL
BE MADDER THAN EVER!



MIGHTY, DON'T
EVEN THINK
ABOUT IT!

NEXT ISSUE:
THE HIVE.

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNNSVILLE

60-70 = NORMALSVILLE
70-80 = FUN CITY

80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

ROAD RASH

Reviewed by David Gibbon.



SATURN
SATURN

GAME TYPE: MOTORBIKE RACING
PLAYERS: 1

PUBLISHER: ELECTRONIC ARTS
PRICE: £44.99

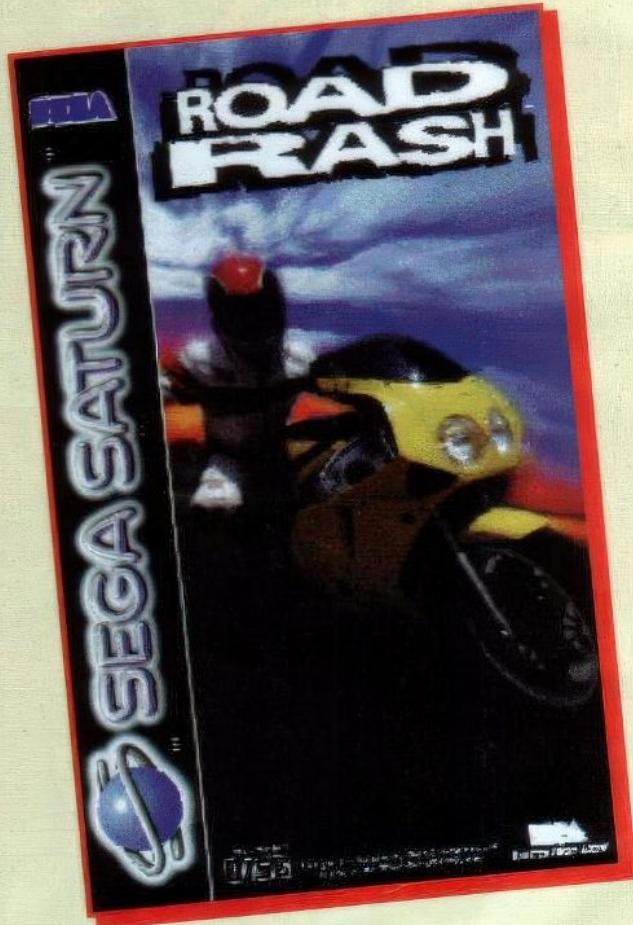
RELEASE DATE: OUT NOW
AGE SUITABILITY: 11+

Going full throttle and at breakneck speed on the Saturn is **Road Rash** - EA's classic motorcycle game. Despite the Mega Drive version having bland backgrounds and rather naff movement, it made gamers very happy due to the brilliant gameplay.

The 32-bit version features 25 stages across five levels of fast and furious action, which really gives you an incredible feeling when you're in motion. On the City level for example, as you race past 14 other bikers and reach top speed, you can just about feel your stomach churn as the buildings, pedestrians and cars zoom by! Before and after a race, you are treated to a scene, from which several bikers race by in their mean machines!

The soundtrack is provided by bands such as Soundgarden and Therapy; perfect music when you're doing 170km through a busy street! Graphically, the game can't really be faulted. The motorbike riders are digitised from actual people and the backgrounds look as realistic as in a photograph.

Disappointing aspects about the game are the fact that there's still only five different scenarios, although there are short cuts which give you a change from riding the same track all the time. Secondly, it's still only a one-player game. However, **Road Rash** still scores pretty high on the motorvatin' stakes!



FINAL COUNTDOWN

RAVES

Fast,
furious, and
nerve-
wrecking!



GRAPHICS 87

GRAVES

Only five
scenarios and
no two-player
option!



SOUND 90

PLAYABILITY 86

OVERALL 87

KNUCKLES™

THE GOOD,
THE BAD
AND THE
ECHIDNA

Part 4

Script:
NIGEL HITCHING

Art:
NIGEL DOBBYN

Lettering:
ELLEN FELL

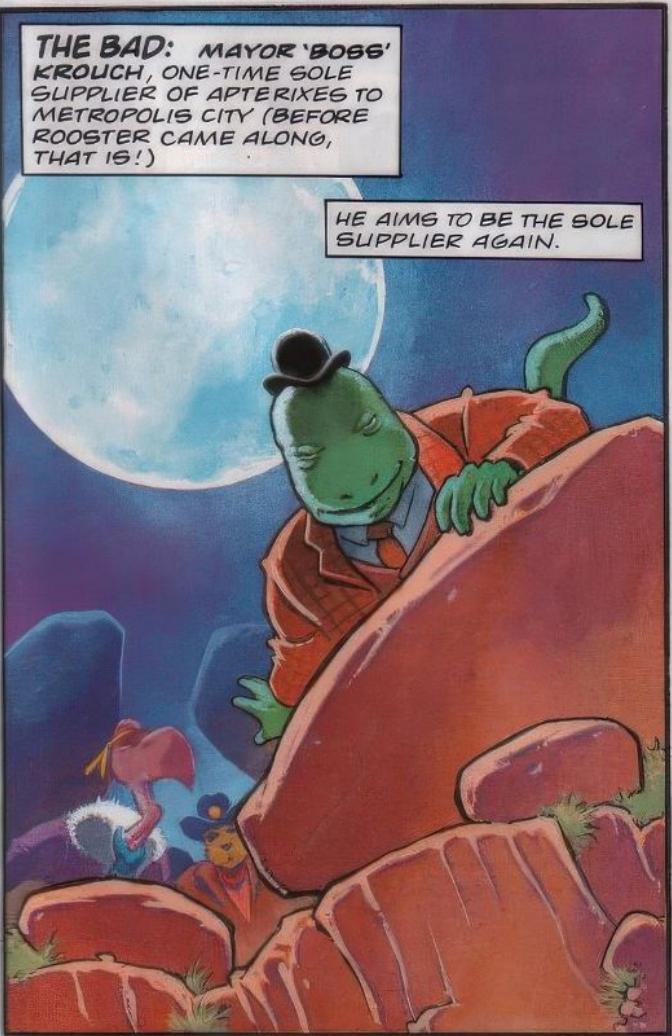


THE GOOD: ROOSTER, THE ONE-EYED RANCHER, IS DRIVING HIS HERD OF APTERIXES TO METROPOLIS CITY IN THE HOPE OF MAKING A GOOD PRICE.



THE BAD: MAYOR 'BOSS' KROUCH, ONE-TIME SOLE SUPPLIER OF APTERIXES TO METROPOLIS CITY (BEFORE ROOSTER CAME ALONG, THAT IS!)

HE AIMS TO BE THE SOLE SUPPLIER AGAIN.



THE ECHIDNA: WELL, IF YOU NEED TO BE TOLD WHO THE ECHIDNA IS, YOU'RE READING THE WRONG COMIC!

FOLLOW ME... AN' KEEP IT QUIET!

HEY BOSS,
I THOUGHT I WAS NEVER GOING TO FIND YOU!

CHITO,
I TOLD YOU I WAS GOING TO TAKE CARE OF ROOSTER, PERSONALLY!



THINGS
HAVE CHANGED, BOSS!
KNUCKLES IS ON TO YOU, SO
I THOUGHT YOU COULD USE
A LEETLE HELP!

YOU
HAD YOUR
CHANCE TO
KILL ROOSTER
BUT YOU
BUNGLED
IT!

YOU MEAN
IT WAS YOU WHO
ASKED ME TO KILL
ROOSTER?

YOU KNOW
IT WAS! WHAT ARE
YOU JABBERING
ON ABOUT?

WILL
THAT DO?

SURE
SOUNDED LIKE
A CONFESSION
TO ME!

SURPRISE!

I HOPE
YOU BOYS
ARE GOING TO
COME QUIETLY...

SHERIFF!

TIME
FOR A QUICK
EXIT!

SHERIFF,
YOU TAKE CARE OF HIS
MEN... I'LL HANDLE
KROLICH!



GIVE IT UP KROUCH! YOU'RE NOT GOING ANYWHERE!

STAY RIGHT WHERE YOU ARE, KNUCKLES OR I'LL HAVE TO USE THIS!

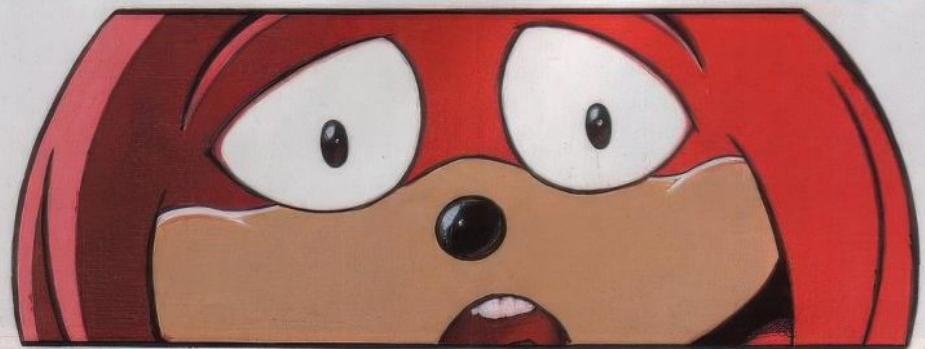
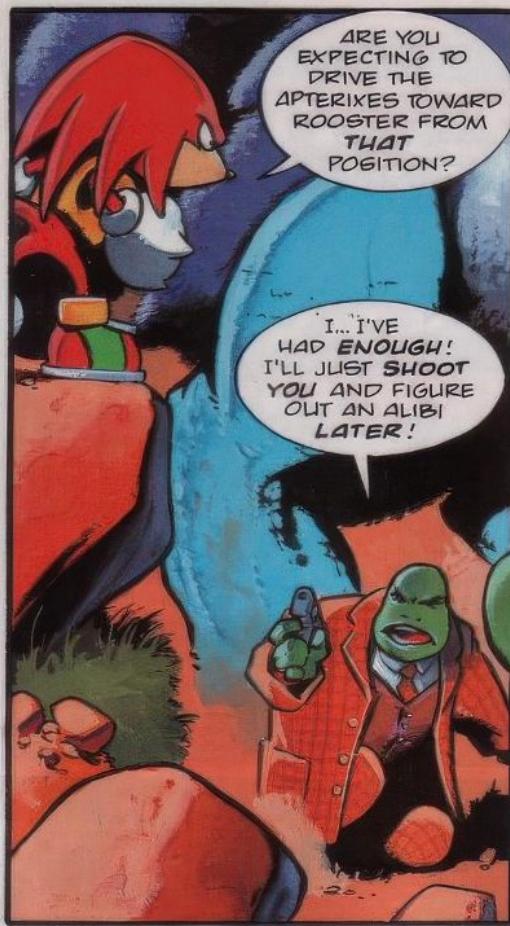
SHOULD I BE SCARED?

THIS VIAL CONTAINS A CHEMICAL COMPOUND. TO AN APTERIX, IT SMELLS LIKE THE SCENT OF THEIR MOST FEARED PREDATOR... BUT IT'S A HUNDRED TIMES MORE POTENT!

COME ANY CLOSER AND I'LL THROW THIS INTO THE HERD! I WARN YOU, THEY'LL STAMPEDE THROUGH ROOSTER'S CAMP AND HE WON'T STAND A CHANCE!

KROUCH, LOOK OUT...

AAAAAH!...





Decap ATTACK

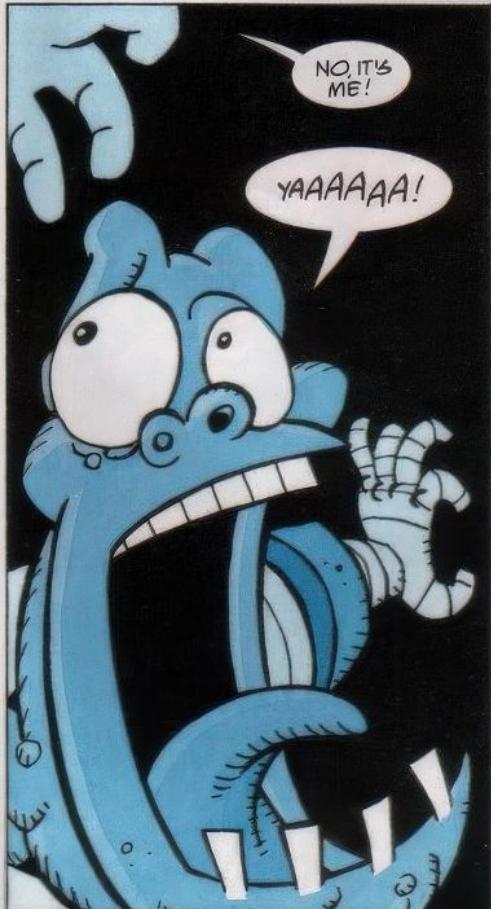
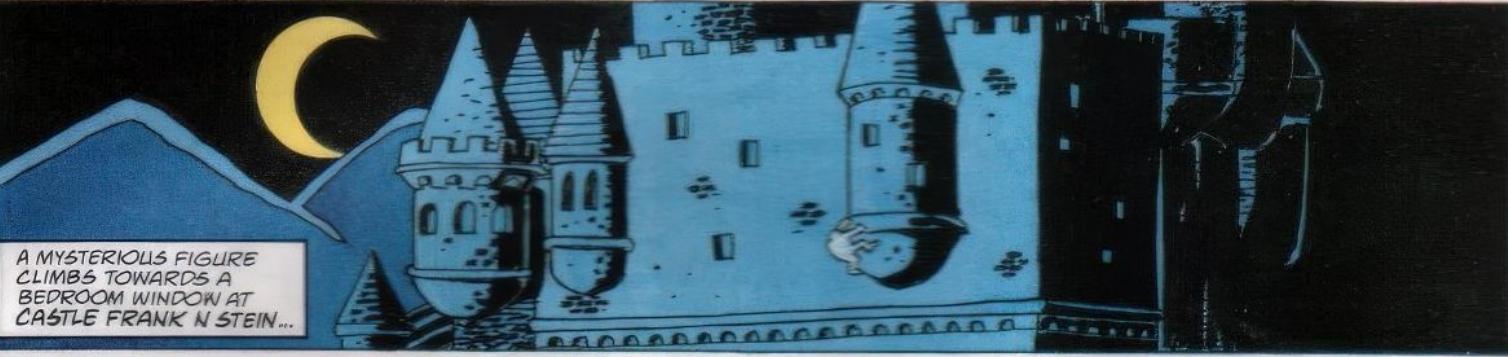
BORIS & THE BOOK

SCRIPT:
NIGEL KITCHING
& RICHARD RAYNER

ART:
NIGEL KITCHING

LETTERING:
ELLIE DE'VILLE

COMPLETE
STORY



WHAT DO YOU
WANT? I THOUGHT
YOU WERE MAKING A FORTUNE
ADVERTISING SPANNERS ON
COMMERCIAL TV?

NOT ANY MORE!
I WORK IN HOLLYWOOD
NOW AND AM KNOWN AS BORIS
SCHWARZENBLACKEN-
BLUENBERGER!

I HEAR THE PROFESSOR
IS WRITING A BOOK, AND WELL...
IF IT EVER GETS OUT THAT HE
BUILT ME FROM DEAD
BODIES...
LET'S JUST SAY
THERE AREN'T TOO MANY
CORPSES WORKING
IN THE MOVIES!

OH, I
CAN THINK OF
A FEW!

BUT THE STUDIOS
THINK I WAS BROUGHT
UP BY MY AUNTIE MIMI IN
MACCLESFIELD! CHUCK,
I NEED YOUR HELP!

WELL, THE PROF'S
DUE TO SEND THE
MANUSCRIPT TO THE
PUBLISHER'S
TOMORROW!
SO, BEAT IT,
BORIS!

IF HE RUINS
ME, I'LL JUST HAVE
TO COME BACK AND
LIVE HERE!

ULP!

YOU CAN
COUNT ON US
TO HELP, OLD
BUDDY!

LOOK,
THERE'S PROFESSOR
FRANK N STEIN... WHAT'S
HE DOING?



HE'S
PROBABLY
STILL TRYING
TO GET HIS
REVOLTING
SLIME DEVIL
CREATURE TO
COME TO
LIFE!

THERE
IT IS!

YUP,
THAT'S THE
MANUSCRIPT
ALL RIGHT!

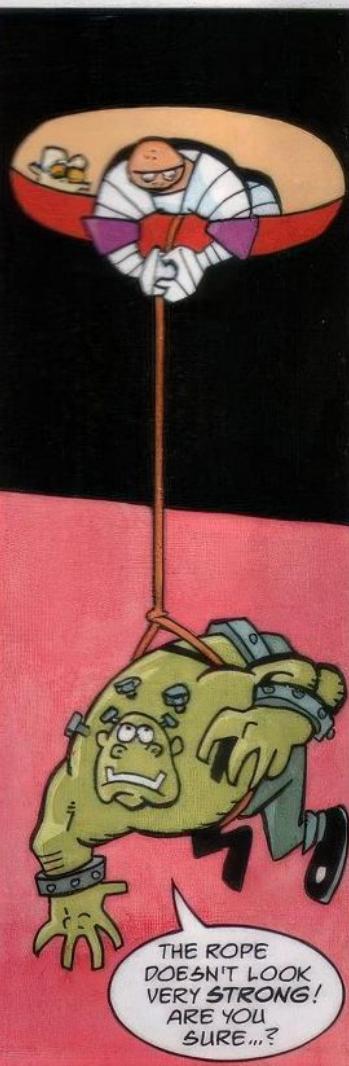
THERE'S
ONLY ONE WAY
TO GET TO IT WITH-
OUT BEING SEEN...
THAT SKY-
LIGHT!

DIS TIME
I CANNOT FAIL!
HEHAHUUH-
UHUUH!

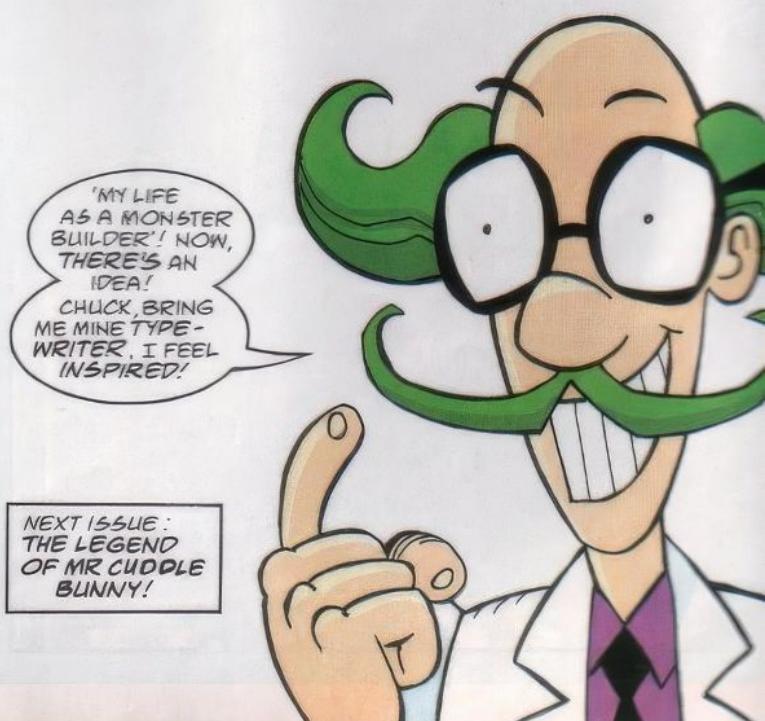
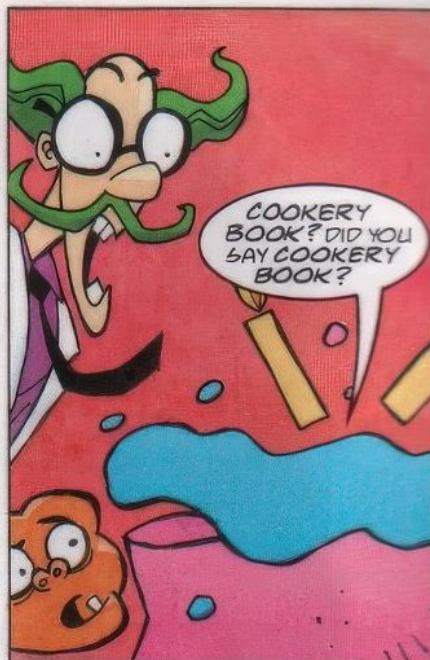
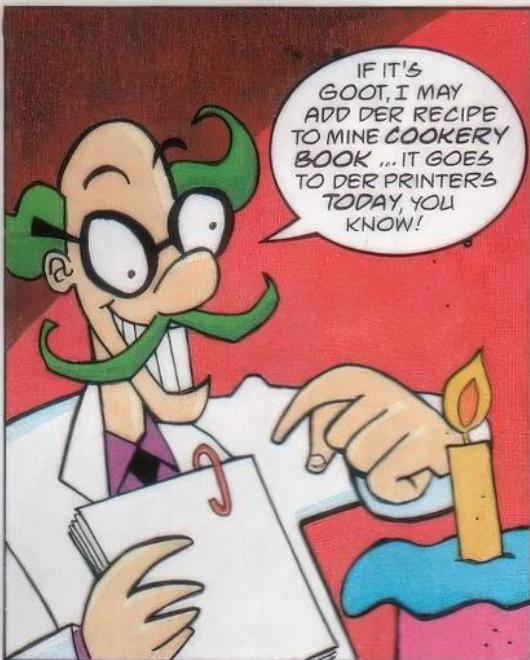
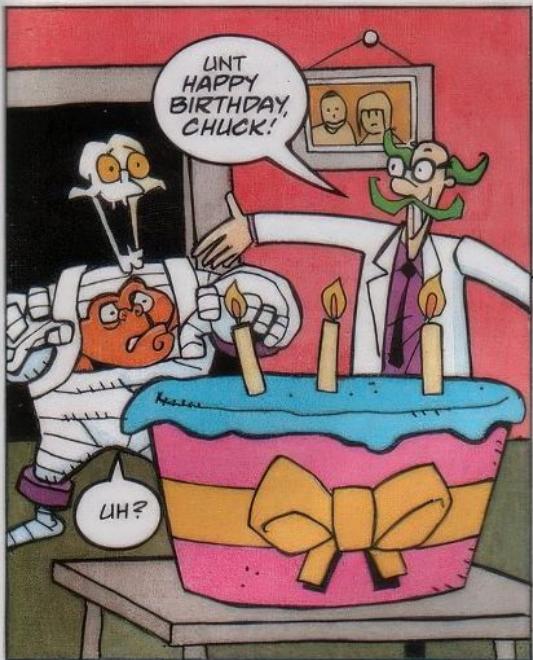
THE ROPE
DOESN'T LOOK
VERY STRONG!
ARE YOU
SURE...?

UH OH...

TA
AA
NG









ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



SONIC THE HEDGEHOG 3 Revisited



MEGA DRIVE

PART 3

CARNIVAL NIGHT ZONE

BEWARE:

- Balloons
- Candy Stick
- Coils
- Dropping Platform
- Flame Carriers
- Giant Rotating Columns
- Ridge Bumpers



BADNIKS TO AVOID:

- Batbots
- Blasters
- Clamers

ACT 1

There are loads of bumpers to kick Sonic around, thermal columns and platforms to carry him, and even a dropping platform that you jump off in order to make it rise again! Bounce off balloons to reach higher areas which hold hidden TV's and rings.





ACT 2

Persistence is the key to completing this zone. Horizontally stacked accelerators push Sonic to even faster speeds. The 'candy stick' columns help him on his downward and upward runs, whilst bumpers make life that bit tougher. Use the Star Post to get to the 'Gumball Machine' Bonus Round, where you can rack up extra lives and shields. Another Bonus Round is cunningly concealed in the left wall, next to the cannon. Of the three TV's you find there, be careful of the gap in the floor beneath the middle one...

BALLOONS

Landing directly on top of them causes the balloon to explode and throw you into the air - thus helping you to get to higher platforms.

ROTATING DRUMS

What aggravation! However, to make them work in your favour, stand in the centre of a drum and push up and down rapidly on your joypad. This will create large gaps, just big enough for Sonic to get through.



SPINNING WHEELS

Handy when you need to blast-off in a certain direction. It's easier to get on them from the top, but if that's difficult, hit them side-on at speed. Use the D-pad to get Sonic's legs moving and he'll stick to the wheel. Press the jump button to fly off.

LEVEL SELECT CHEAT

Wait until the big SEGA logo at the start of the game begins to disintegrate, and the big blue Sonic zooms out of the screen. Quickly press Up, Up, Down, Down, Up, Up, Up and Up on the joypad (you'll hear a noise as soon as it's activated). Once you're back onto the screen with Start and Option displayed, press Down, and you'll see Sound Test. Enter this and you'll have reached the cheat screen where you can take Sonic to any level.



NEXT ISSUE: THE ICE-CAP ZONE!

SONIC'S WORLD

SECRET WEAPON

Script: LEW STRINGER Art: ROBERTO CORONA Colouring: ANDY PRITCHETT Lettering: TOM FRAME

COMPLETE STORY

THE METROPOLIS ZONE: A CITY OF RESIDENTS LIVING IN FEAR OF THEIR RULER, DOCTOR ROBOTNIK! FOR MANY, THAT FEAR MAKES THEM LOYAL TO THE TYRANT!

HOWEVER, THERE ARE THOSE WHO ARE NOT SO LOYAL... PERHAPS...

PSST! HEY!
RABBIT!

I HEAR YOU'VE SOME INFORMATION FOR ME!
MAKE IT QUICK! ROBOTNIK'S TROOPERS ARE NEARBY!

MONEY FIRST,
INFO SECOND!
THAT'S THE DEAL!

WORD ON THE STREETS HAS IT THAT ROBOTNIK'S CREATED A NEW SECRET WEAPON! NO IDEA WHAT IT IS, BUT A PLATOON OF TROOPERS WILL BE ESCORTING IT THROUGH THE GUM TREE ZONE IN TWO DAYS TIME!

WELL THEY'LL HAVE A LITTLE SURPRISE WHEN ME AND THE GANG SHOW UP TO STOP THEM!

WELL DONE, MY FRIEND! YOUR LOYALTY WILL BE REWARDED!

HEHEHEH! I GUESS IT'S THE OUTLAWS WHO'LL BE SURPRISED, EH, MASTER?

TWO DAYS LATER, IN THE GUM TREE ZONE...

NO SIGN OF ANY TROOPERS, YET!

NO DOUBT, JOHNNY, BUT IS YOUR INFORMANT TRUSTWORTHY -

WAIT! MY SENSORS ARE PICKING UP ROBOT ACTIVITY!

WELL, THIS IS WHERE THE RAT SAID THEY'D BE!

IT'S USEFUL HAVING A CYBERNIK LIKE YOU ON THE TEAM, SHORTFUSE!

HEY, TAILS, IF YOU THOUGHT MY ELECTRONIC SENSORS WERE IMPRESSIVE...

*SHORTFUSE JOINED THE GANG LAST ISSUE - Megadroid.

...GET A LOAD OF THIS!

ZZAP!

OUTLAWS! AAAKK!



MAYBE THERE'S A
NEW SUPER GUN
IN THERE!

SOMETHING WE CAN
USE AGAINST ROBOTNIK,
I HOPE!

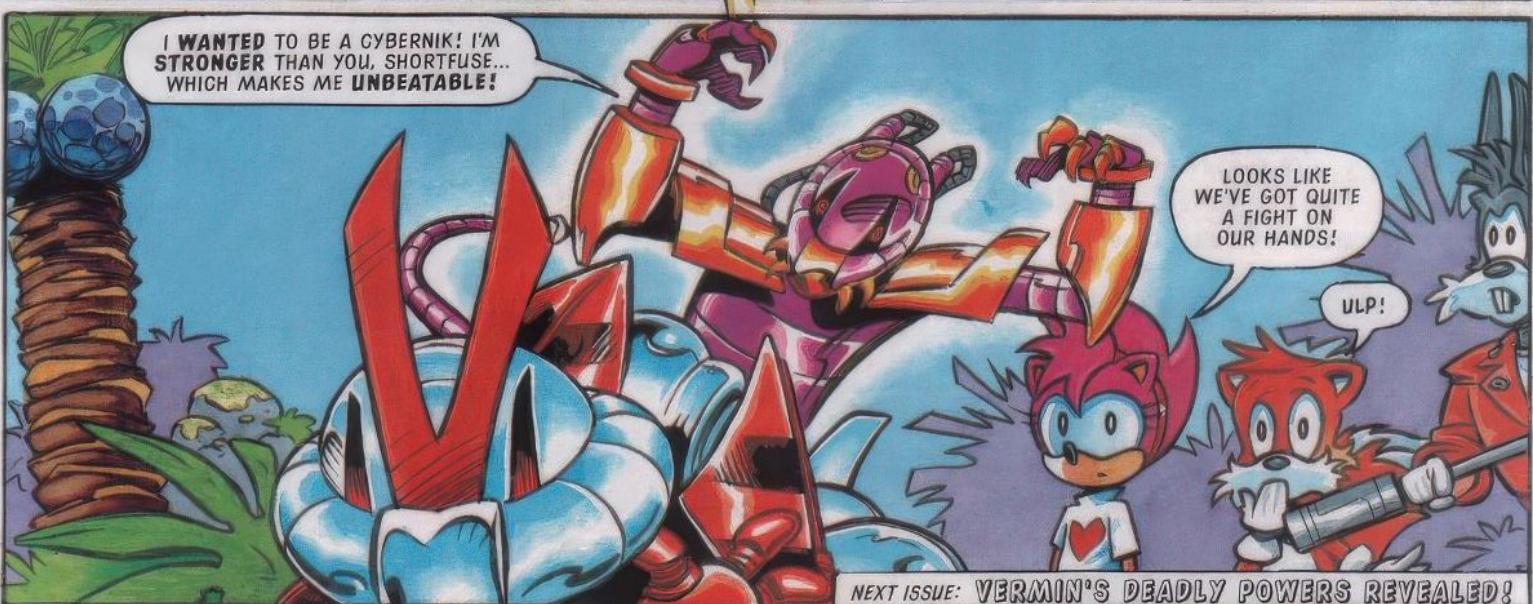
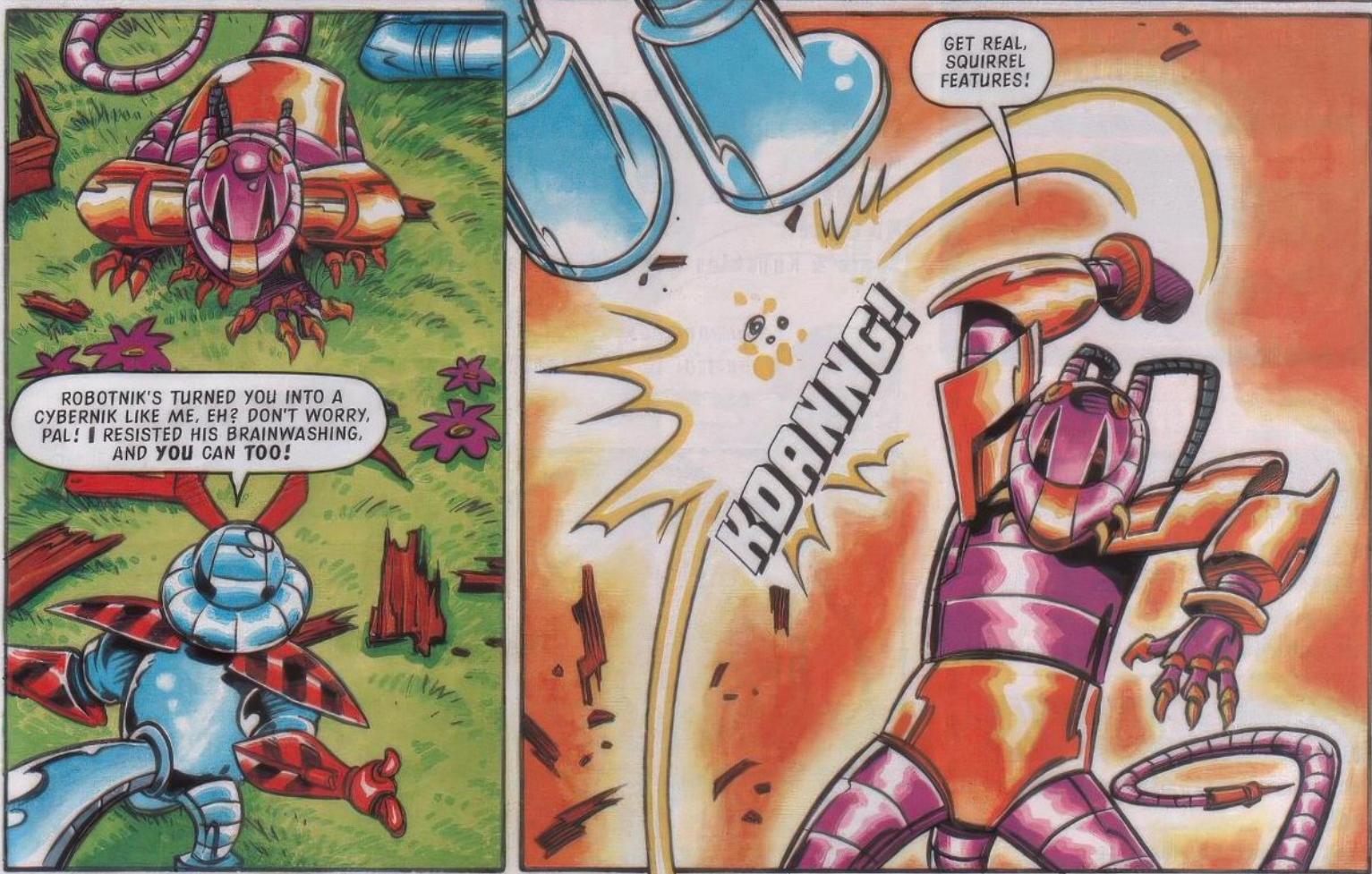
SMAASH!

UH-OH!

A BADNIK?

I AM FAR MORE THAN
JUST A BADNIK, OUTLAW! I AM...
VERMIN THE CYBERNIK!





NEXT ISSUE: VERMIN'S DEADLY POWERS REVEALED!



EITHER POST YOUR MAIL TO:-
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

EVERYTHING PRINTED IN
SPEEDLINES WINS A
SENSATIONAL
SEGA MEGA HOG TAG!



POETRY IN MOBIUS!

Robotnik is cruel, Robotnik is bad
He does horrid things - he's mental,
he's mad
Robotnik is here, and here's where
he'll stay
But out comes Sonic - "Get outta my
way!"
Us Freedom Fighters - we're all just
too cool
Our aim is to stop you, you mean old
fool!"
Alex de Hamel, Writtle,
Chelmsford.
Sonic & Knuckles Hog Tag Winner.

Thanks for the rhyme -
you're a poet indeed.
I was so moved, it
made my heart bleed!



BOOK WORM!

Dear STC,

What reading material does
Doctor Robotnik settle down to on
Mobiус?

Tim Hart, Falmouth, Cornwall.

MD Owner.

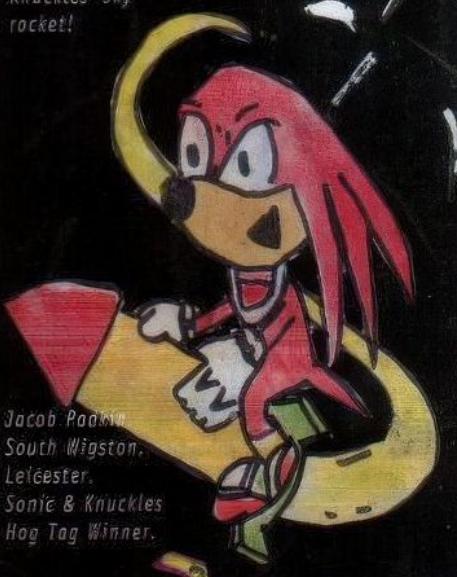
Sonic & Knuckles Hog Tag Winner.

Rumour has it that he's
partial to Egg-change
and Mart!



Sarah Conroy, Renton, Dumbarton, Scotland.
Sonic & Knuckles Hog Tag Winner.

Knuckles' sky
rocket!



Jacob Padbury
South Wigston,
Leicester.
Sonic & Knuckles
Hog Tag Winner.

LUKE'S LOSS!

Dear STC,

Issue 84's News Zone said
that the Sega Channel was being
launched in the north east, north
west, and south east of England.
Unless the Channel is going to be
available in other places too, this
could result in a big void for the rest
of us!

Luke Drawer, Downend, Bristol.
Sonic & Knuckles Hog Tag Winner.

Liverpool, Wigan and
Preston* got connected in
October, Luke. Granted,
that's no use to you, but
with permission from your
folks, you could inform a local cable
operator of your interest in Bristol.
The Cable Hotline number is: 0990
111 777.

*Subscribers in Liverpool, Wigan or Preston
can call free on 0500 500 100.

NEXT ISSUE TO BEE OR NOT TO BEE!



NEW
STORY

CAPTAIN PLUNDER!

SHANGHAI!

SONIC'S WORLD

SECRET WEAPON!

PLUS

REVIEWS

PINOCCHIO &
POCAHONTAS!

Q ZONE

SONIC 3's
ICECAP ZONE!

STC 91 ON SALE WED, 13 NOVEMBER '96

£1.20



Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.

DATA \$TRIP

I'VE BEEN READING
STC SINCE ...

ISSUE AGE

NAME
ADDRESS

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG MCD MD
MM MS 32X
SATURN

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN STC.

THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 90

%

